



# INDOOR SOCCER

## Rules

Revised July 2016

Current High School Federation Rules will govern play. Intramural policies, procedures, eligibility requirements, etc., and specific rule modifications will take precedent.

**FIELD:** Sport Court at Student Recreation Center

### PLAYERS

1. Each team shall consist of five (5) players, consisting of any position; there will not be a specified goal keeper – NO player may use their hands. Teams must have at least four players at the designated time of the contest, or the game will be forfeited. Teams must have at least four players to continue.
2. There is no limit on the number of substitutes. Substitutes may be made at any time. A substitute may not enter the court until the player substituting is completely off the court.
3. If a player enters the field of play before the player substituting out is off the court, an indirect kick will be taken at the point where the ball lies at that time, and a yellow card may be issued to that player.

### EQUIPMENT

1. A player shall not wear anything that is dangerous to another player on the field (i.e. loose chains, rings, watches, headwear that contains any hard, stiff material including billed hats or items containing exposed knots). ALL JEWELRY MUST BE REMOVED. Participants wearing illegal equipment will be required to sub off (whether a sub is available or not) until the next substitution opportunity after the jewelry is removed. Any type of cast is considered illegal equipment. Braces must be covered and padded. All shin guards made of hard substances (plastic etc.) must be covered entirely by stockings.
2. Players must wear athletic type shoes that cover the foot completely. The Intramural Sport Supervisor will have final judgment on legal footwear.
3. Teams listed on the left side of the schedule (home) are required to wear **white shirts**; teams listed on the right side of the schedule (away) must wear **dark shirts**. Gray shirts are not acceptable.
4. Indoor soccer balls will be used. Soccer balls are available for checkout with your own student ID card from the Service Counter at the Student Recreation Center.

### THE GAME

1. The game shall consist of two equal periods of 18 minutes each; with a two minute half-time. The clock will only be stopped if the referee has to discontinue the game or if a player is injured or if a timeout is called. Only teams in possession of the ball may call timeout. Each team is permitted one, one minute timeout per contest (overtime included).
2. The choice of ends or possession of ball is determined by the flip of a coin prior to game time.
3. **No slide-tackling is allowed. Players may not leave their feet or slide when executing a tackle. Any infraction of this rule will result in an indirect free kick for the opposing team.**
4. In case of a tie score at the end of regulation play during playoff, two (2) five (5) minute sudden death periods will be played with teams changing ends after each period. If no one scores, each team will take five (5) consecutive penalty shots from the ten (10) yard penalty mark spot, using only players on the field of play at the end of regulation play. If the game is still tied, sets of penalty shots are taken until a winner is determined and teams may change goalies if they choose.
5. Mercy Rule - If one team is ahead by seven (7) goals at half-time or anytime in the second half, the game is over.

## BALL IN AND OUT OF PLAY

1. The ball is out of play:
  - a. When it completely leaves the sport court boundaries. These boundaries are marked by the black edge of the safety netting.
  - b. When the referee has stopped the game.
  - c. When it is lodged behind the goal against the wall. This will result in a goal kick no matter which team touched it last.
2. The ball is in play at all other times including:
  - a. When it rebounds from a cross-bar, or post.
  - b. When it rebounds off the referee who is in the field of play.
  - c. When it rebounds or hits and drops back onto the court after hitting the net surrounding the sport court.

## **BALL OUT OF PLAY:**

### **Ball passes over side of court and leaves play**

When the ball leaves the field of play, play will be restarted at the point on the court nearest where the ball left the court. The ball can be kicked into play in any direction by a player who is facing the field of play. The kick can be taken from no more than a maximum of three feet from the wall of the court. **A goal cannot be scored from such a kick.**

**Ball passes over end of court and leaves play which is marked by "x" on the end of the court.**

**Last touched by offense:** goal kick

**Last touched by defense:** corner kick

## KICK OFF

1. A goal may not be scored directly from a kick off.
2. Players from the opposing team may not be within 5 yards of the ball.
3. Ball may be first kicked any direction.

## CORNER KICK

When administering the corner kick, the whole of the ball shall be placed on the X adjacent to the goal. The X or ball may not be removed, and the ball must be kicked from that position.

1. **A goal may not be scored directly from such a kick.** Players of the team opposing that of the player taking the corner kick shall not approach within 5 yards of the ball until it is in play.
2. If the player who takes the kick plays the ball a second time before it has been touched or played by another player it will be an indirect kick for the opposing team.

## OFF-SIDE

**THERE IS NO OFF-SIDE IN INTRAMURAL SOCCER**

## FREE KICKS

1. When a player is taking a direct or indirect kick,
  - a. Opposing players must be 5 yards from the ball until it is kicked, unless standing on their own goal line between the goal posts.

**Direct Free Kick**-a goal can be scored directly from such a kick

1. A direct free kick shall be awarded to the opposing team when a player commits any of the following offenses:
  - a. Intentionally spits at, kicks, strikes, attempts to kick or strike, or jumps at an opponent.
  - b. Trips and/or attempts to trip an opponent.
  - c. Charges an opponent in a violent or dangerous manner.
  - d. Intentionally pushes an opponent with the hand(s) or arm(s) extended from the body.
  - e. Intentionally holds an opponent or places a hand(s) on an opponent in an effort to reach the ball.
  - f. Intentionally charges into an opponent while the opponent, in the act of playing the ball, has both feet off the ground.
  - g. If a player deliberately handles the ball.
2. If a player of the defending team commits one of the above offenses within their penalty area, a penalty kick shall be awarded.

**Indirect Free Kick**-a goal can be scored after it has been touched or played by a player (including goalie) other than the kicker before passing through the goal.

1. Indirect free kicks are awarded and taken from the point of the infraction:
  - a. If the ball is played next by the kicker following a kickoff, a free kick, a penalty kick, a goal kick, a corner kick.
  - b. If a player fairly charges into an opponent when neither is within playing distance of the ball.
  - c. If a player who is not in possession of the ball intentionally obstructs an opponent who is attempting to play the ball.
  - d. For dangerous play. (high kick)
  - e. If the game is stopped for misconduct of a player and no other restart takes precedence.
2. Any indirect free-kick awarded to the attacking team within its opponent's goal area shall be taken from the part of the goal-area line which runs parallel to the goal-line, at the point nearest where the offense was committed.

## **Penalty Kick**

1. A penalty kick shall be awarded when a foul, which ordinarily results in the awarding of a direct free kick, or a goal scoring opportunity is sabotaged inside the offending team's penalty area.

2. All players except the kicker shall be within the field of play but outside the penalty area and at least 5 yards from the penalty kick line.

### **PLAYER/TEAM CONDUCT**

**Teams are responsible for knowing and understanding the Team Sportsmanship Rating System. Conduct before, during, and/or after an Intramural contest will be included in the rating (refer to the 2016-2017 IM Handbook)**

DISSENT, TAUNTING, BAITING, AND/OR "TRASH TALK" ARE NOT ACCEPTABLE CONDUCT AND RESULT IN YELLOW CARDS.

1. Any incident involving more than 1 player from each team could result in the game being called a double forfeit (i.e., bench clearing, or team fights).
2. The captain may talk to the officials while he/she is on the field concerning questions of rule interpretations if done within the rules and in a **sportsmanlike manner**. Rule interpretations are the only question that may be directed to an official. Discussion of judgment calls may not be directed toward the officials by either the players or captains. Any other participants, spectators or coaches who question the referee may receive a caution (yellow card).
3. If play is stopped by reason of a player being ordered from the field for an offense without a separate breach of the law (approving equipment) having been committed, the game shall be resumed by an indirect free kick awarded to the opposing team from the place where the infringement occurred.
4. **PLAYERS RECEIVING A YELLOW CARD ARE REQUIRED TO SUB OUT OF THE GAME UNTIL THE NEXT AVAILABLE SUBSTITUTION OPPORTUNITY, WHETHER A SUB IS AVAILABLE OR NOT.**